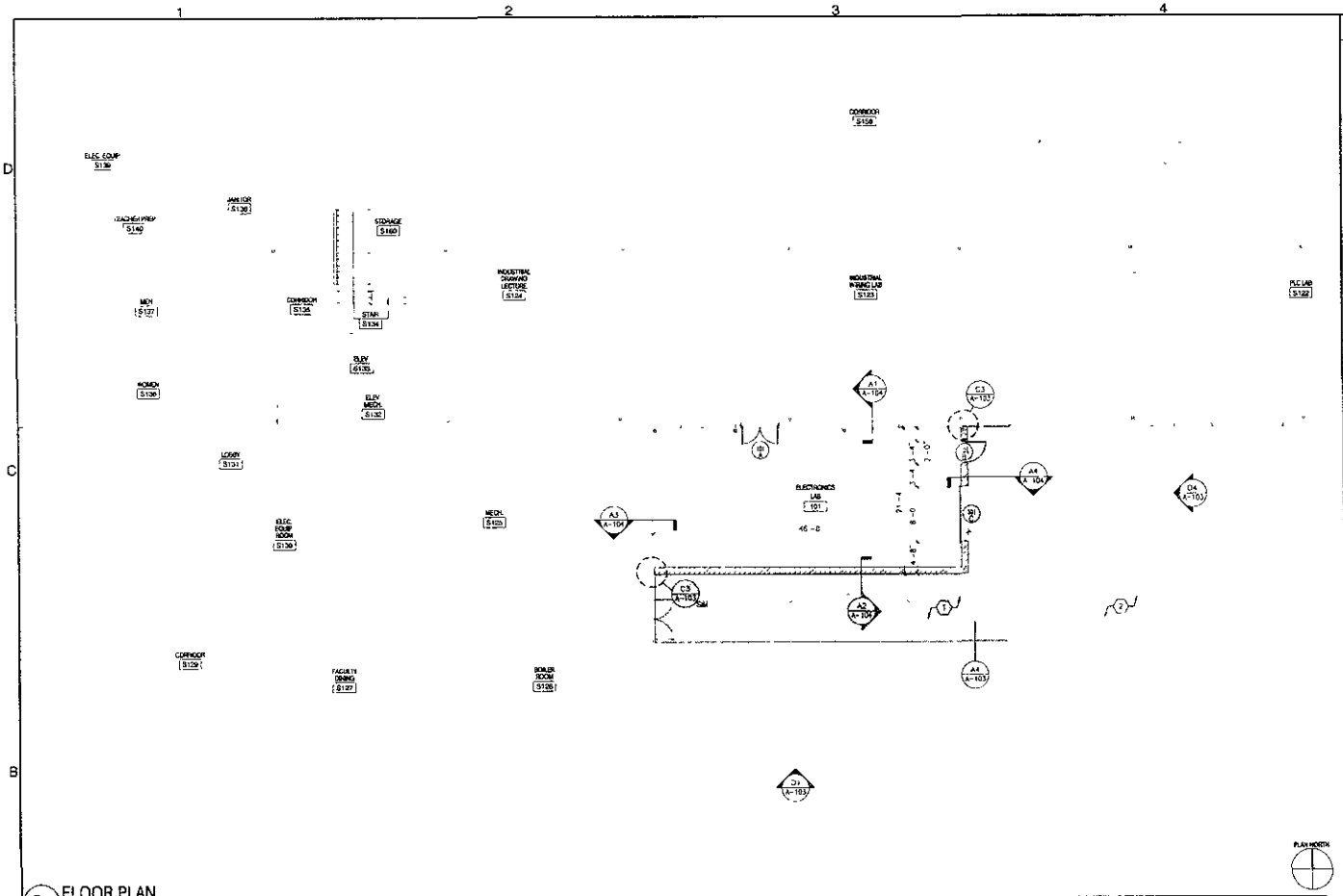
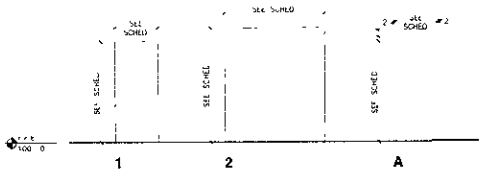
09SR066



B1 FLOOR PLAN
SCALE: 1/8" = 1'-0"



A1 DOOR/FRAME TYPE
SCALE: 1/4" = 1'-0"

DOOR SCHEDULE

DOOR NO		DOOR SIZE WIDTH	HEIGHT	THK	TYPE	MATERIAL	FRAME TYPE	FRAME MATERIAL	ASSEMBLY DETAILS HEAD	JAMB	THRESHOLD	REMARKS
101	A	PR 2'-8"	7'-0"	1 3/4"	1	HM	A	MTL	C5/A-103	B5/A-103	A5/A-103	
101	B	3'-0"	7'-0"	1 3/4"	1	HM	A	HM	A1/A-103	A2/A-103	A3/A-103	INSULATED DOOR
101	C	8'-0"	8'-0"	1 3/4"	2	STL	-		B1/A-103	B4/A-103	B3/A-103	OVERHEAD DOOR

ROOM FINISH SCHEDULE

RM NO	ROOM NAME	FLOOR	BASE	WALLS NORTH	EAST	SOUTH	WEST	CEILING MATL	HEIGHT	REMARKS
101	ELECTRONICS LAB	SC	RB	EX BRK	CB/CONC	CB/CONC	EX BRK	CB	VARIES	DO NOT PAINT EX BRK ON WEST WALL

A3 DOOR/ROOM FINISH SCHEDULE
SCALE: NTS

GENERAL SHEET NOTES

1. DO NOT SCALE DRAWINGS
2. IT IS THE RESPONSIBILITY OF THE CONTRACTOR TO FIELD VISIT THE PROJECT & VERIFY EXISTING CONDITIONS/DIMENSIONS & PROPOSED CONDITIONS COORDINATE DEMOLITION BETWEEN ALL TRADES NOTIFY A/E IMMEDIATELY OF ANY CONFLICTS OR DISCREPANCIES
3. UNLESS NOTED +O BE SALVAGED ALL ITEMS SHALL BE REMOVED & DISPOSED OF PROPERLY
4. OWNER SHALL BE RESPONSIBLE FOR MOVING ALL FURNISHINGS & NONPERMANENTLY ATTACHED EQUIPMENT PRIOR TO COMMENCEMENT OF DEMOLITION & AFTER CONSTRUCTION IS COMPLETE
5. PROTECT ALL ITEMS TO REMAIN INCLUDING OWNERS EQUIPMENT
6. CONTRACTOR SHALL PROTECT ADJACENT ROOMS/AREAS FROM DAMAGE DURING CONSTRUCTION RESTORE ALL DAMAGE +O ORIGINAL CONDITION
7. SPLICING NO C5 ARE NOT INCLUSIVE OF ALL WORK SOME INCIDENTAL MISCELLANEOUS WORK MAY BE REQUIRED BU MAY NOT BE INDICATED ON THE PLANS
8. ALL DIMENSIONS ARE SHOWN TO FRAME/MASONRY NO" TO FURNISH OR FINISHES
9. CONTRACTOR SHALL SAW CUT & PREP NEW OPENINGS IN EXISTING WALLS FOR INSTALLATION OF NEW DOORS/WINDOWS

SHEET KEYNOTES

1. NEW ASPHALT PAVING/PATCH SHALL MEET SDDOT STANDARDS
2. CONTRACTOR SHALL COORDINATE STAGING AREA IN THIS AREA W/ ARCHITECT & OWNER

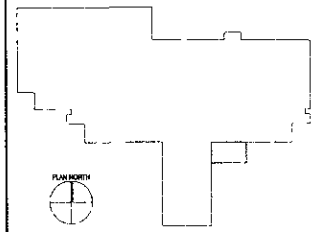
ABBREVIATIONS

BRK	BRICK
CONC	CONCRETE
EX	EXISTING
GB	GYPSUM BOARD
HM	HOLLOW METAL
MTL	METAL
SC	SEALED CONCRETE
STL	STEEL

GENERAL FINISH NOTES

1. CLEAN ALL EXPOSED SURFACES PRIOR TO PRIMING &/OR PAINTING
2. PAINT ALL EXPOSED DUCTWORK STRUCTURE CONDUIT ELECTRICAL BOXES & SIMILAR (U N O)
3. PAINT ALL EXPOSED CMU & CYP BD (U N O)
4. SEE REFLECTED CEILING PLANS FOR SOFFIT LOCATIONS & HEIGHTS MECHANICAL & ELECTRICAL LIGHTS & DIFFUSERS ETC
5. PROVIDE APPROPRIATE FLOORING TRANSITION TYP (CENTER UNDER DOOR @ DOOR LOCATIONS)
6. PAINT EXISTING WALLS INCLUDING PATCHING +O NEAREST CORNER

KEYPLAN



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NO	DESCRIPTION	DATE
01	CONSTRUCTION DOCUMENTS	05/18/09

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CONSULTANTS

WDT Industrial Electronics Addition
Rapid City, South Dakota

PROJECT NUMBER 09107
DRAWN BY TLR
CHECK BY JDL
SHEET TITLE:
FLOOR PLAN, DOOR/ ROOM FINISH SCHEDULES & DOOR/FRAME TYPES

A-101